

EGFE Haverfordwest
N51 50.02 W004 57.63

For Flight Simulator X

*Dedicated to all those men and women, of all the armed services, past and present who
serve to protect us*



Haverfordwest Airfield

"Haverfordwest airport is located on the northern outskirts of Haverfordwest town, close to the village of Withybush. The airport is owned, managed and operated by Pembrokeshire County Council and comes under the direction of the Development Directorate.

The Ministry of Defence established the airfield in 1941 and was used by RAF. 17 Grp. Coastal CMU. However, operations did not last very long and at the end of the war, the airfield was closed. Small scale operations survived at the airport in the form of flying club activity and small scale private flying but by 1947, formal activities at the airport ceased.

The 1990s saw an expansion of operations at the airport. A new operations room was constructed in 1990, a second hangar erected in 1996 and airport movements had increased to around 10,000 per year (higher than now), significantly more than the 1,000 per year achieved during the early 1970s. The airport's profile was raised in 1996 when it played a pivotal role as a base airport in the clean up of the Sea Empress disaster of the south west coast of Wales."

Extract from Welshpedia Community Encyclopaedia: -

http://www.welshpedia.co.uk/wiki/wales/index.php?title=Haverfordwest_Airfield

These files are specifically for FSX using Horizon GenX Photo scenery and included mesh. They have not been tested using default mesh or any other mesh. They may look OK and work OK with other scenery packages and mesh, if they do fine, if not, sorry, I am not going to customise further.

Required Scenery

Horizon GenX Photo scenery volumes 1 together with GenX Mesh

These files may also work with VFR Real Scenery; however, this has not been tested and may give odd results. It will not function with FS9

Recommended complementary scenery, (download separately): -

In order to use the included "scenery" .bgl(s) you should have installed: -

Scenery/Object Files from the Runway12 library available on Avsim and Flightsim.com and the UK add-on scenery library available at

<http://www.vfraddons.co.uk>

Detailed file listing at end of this document.

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This scenery was made using FSXPlanner by zbluesoftware® FSX_KML by Innova Software®, and Google Earth®.

My thanks to all those who worked to produce the software and for making it freely available. Without you people I wouldn't have been able to do 'my bit'.

My thanks also to David Williams and Shaun Broderick for their assistance whilst testing this airfield.

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HOW TO INSTALL

Expand into a temporary directory then move them into your ?:\Program Files\Microsoft Games\Microsoft Games\Microsoft Flight Simulator X\Addon Scenery\Scenery*EGFE\Scenery* folder. (The folders in italics will need to be created).

To remove this scenery just delete the files as listed. DO NOT delete the Scenery directory as this is integral to the working of Flight

simulator X

What's in this file

The following files are included: -

1. EGFE.bgl - AFD file
2. cvxEGFEflatten.bgl - blending file
3. EGFEbuildings.bgl - scenery file
4. EGFEwarehouses.bgl – scenery file
5. EGFEtrees.bgl - scenery file
6. EGFEexclude.bgl - area exclusion file
7. Haverfordwest_exclude.bgl - Airfield objects exclusion file
8. PDF Readme file – this file.
9. File_ID.diz
10. This Read Me File

Haverfordwest *** SCENERY FILE ***

File: C:\Program Files\Microsoft Games\Microsoft Flight Simulator X\Addon
Scenery\EGFE Haverfordwest\Scenery\EGFEbuildings.bgl

Number of objects: 17

*** ADD-ON LIBRARIES USED **

Addon Scenery\Static Objects Library\scenery\add_dwag_hangers.BGL
Addon Scenery\Static Objects Library\scenery\add_SeevKahn.BGL
Addon Scenery\Static Objects Library\scenery\Objects01_lib.bgl

*** LIBRARY MODELS USED ***

Addon Scenery\Static Objects Library\scenery\add_dwag_hangers.BGL:

{c704c57d-b2d9-48b7-922f-db656056c8b0}
{6a6ff8c4-0ee1-4d59-a012-4f1ca92fc6e0}

Addon Scenery\Static Objects Library\scenery\Objects01_lib.bgl:

{621602d5-0567-cb69-23e4-ebae96c63355}
{621602d5-0567-cb69-23e4-ebae95c63355}
{621602d5-0567-cb69-23e4-ebaea6c63355}

Scenery\Global\scenery\buildings.bgl:

gen_cntrltowerbldg04 {7656aefe-406e-4465-a0f4-27023699538f} (FSX only!)

Scenery\Global\scenery\airport_objects.bgl:

Medium_Fuel_Station_Overhang {0da416ee-c523-4d81-a562-9ce503f28468}
gen_ndb01 {5a003f36-68dd-4f97-b0b3-616863779a85}
gen_beaconbase1 {7f38bfb3-e295-4a40-845c-3f3c872cfa82}
air_ndb_dmetower {401cb2c5-1791-4757-81ea-163fcb6693e8} (FSX only!)
Large_Fuel_Tank {f51fb5e4-b23b-4a8e-a515-4c92176cc179}
gen_beaconland {4a37182c-502f-491d-a5b8-568897fbb43a}

Scenery\Global\scenery\vehicles_aircraft.bgl:

GEN_Plane_C185_Wheeled{55a8d2df-ad0b-4e74-b27e-51f038f631dc} (FSX only!)
Gen_Plane_LoopyLarry {a371ab85-1f00-4509-81be-8ec206699c32} (FSX only!)
GEN_C185_Ski {fa2460a8-6215-4b67-8071-517e6547912f} (FSX only!)

Addon Scenery\Static Objects Library\scenery\add_SeevKahn.BGL:

{751b9228-f68a-4b58-b899-07219c2e4f4a}



